

2023

2D Animation Design 3 (ANI-2-2DAV3-18)

General information

Course ID

ANI-2-2DAV3-18

Course type

Module

Credits (ECTS)

2 ECTS

Language of instruction

Dutch, English

Study Year

Year 1

Offered by

HKU Media

Contact time (hours)

18

Self-tuition (hours)

38

Course information

Content 1

- 1) construct a correct spacing for an animation of a drawn form that moves at a constant speed along one axis in a three-point perspective.
- 2) construct a drawing animation cycle of a turning head.
- 3) make a film of a drawn cube that flies around in a three-point perspective in a smooth dynamically animated movement.
- 4) construct a smooth camera movement by animating a number of changes of perspective within a drawn space.

Learning objectives

Students are able to suggest three-dimensionality in animation by applying the rules of perspective.

Competences

Competences

- 01. Creative skills
 -
- 03. Capacity for growth and innovation
 -
- 04. Organisational skills

Education forms

Information Instructional modes

Lecture en working groups;

Practical/skills lessons;

Independent work

Instructional modes

- Group lesson

Assessment criteria

Assessment criteria

Students are able to animate a drawn block with a constant speed along one axis in a two-point perspective by hand and demonstrate the influence of perspective on the spacing with self-constructed construction lines;

De student is able to produce the following: A cyclic animation in which a cube is dynamically flowing along a path smoothly, and which suggests a spatially consistent form.

During the animation, the perspective of the cube must be represented correctly and it must rotate around all the axes.

Students are able to apply the principles of timing, spacing and arcs in order to lend dynamic flight to the cube;

A film that demonstrates a smoothly drawn camera movement with a number of changes of perspective within a space. Important points are dynamics (timing and spacing) and smoothness (using construction lines and the off-peg technique for the in-betweens).

The division of the study load (contact hours/self-study) is an approximation. You can find precise information in the schedule.

Deliverable

- animatie van een eenparige beweging in perspectief.
- cyclische animatie van een kubus die vol dynamiek vloeiend een ruimtelijk pad aflegt
- filmpje van een geanimeerde camera beweging

Tests

Lecturer / Committee Assessment

Lecturer Assessment

Explanation of tests

De volgende gedragsindicatoren zijn leidend bij de toetsing:

Creërend vermogen

1.2

1.3

1.5

Vermogen tot groei en vernieuwing

3.1

3.2

3.3

Organiserend vermogen

4.1

4.2

Tests

- Test 1
Assignment

Test weight
100

Minimum grade
A satisfactory result

Credits
2

Grading scale
Pass/fail

Lecturers

Lecturer

- I Goovaerts
- P Wassink

Contact person

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