

2023

Project 5 (IMT-2-PRO5-21)

General information

Course ID

IMT-2-PRO5-21

Course type

Module

Credits (ECTS)

12 ECTS

Language of instruction

Dutch, English

Study Year

Year 2

Offered by

HKU Media

Contact time (hours)

116

Self-tuition (hours)

164

Course information

Content 1

The project consists of four intensive skills seminars that focus on your hands-on development in part of the IMT toolkit.

You come into contact with – and practice with – various skills and techniques that are important in visualising, designing and executing ideas.

You work with skills and techniques that contribute to the possibilities of professionalising the design process. The following subjects are addressed:

- Working with sensors and interaction
- Experimental design
- Working with projection, lighting and spatial sound
- Working in various 'realities' (Augmented, Virtual, Extended reality)

The skills seminars are supported by a Context & Theory subject about experimental film. It introduces you to various forms of narrative and experimental forms of film, to provide inspiration for the assignments in the skills seminars.

Learning objectives

Project 5 comprises four 2-week skills seminars that focus on the following learning goals:

- **Sensor Lab:** Working with sensors;

You are introduced to the use of sensors and applications of computer code to create generative and interactive visual and audiovisual work.

- **Experimental design:** Designing material and technical research;

Through 'creating by doing', you investigate how to create visual work in a completely different way, based on material research and allowing chance in your work.

- **Studio Projection:** Images in space;

Using projection, different surfaces and sound reproduction, you investigate how to give your visual and audiovisual work a strongly spatial character.

- **Altered Realities:** Basic principles of working in Augmented and Virtual Reality;

You are introduced to technologies with which narratives can be told and visualised in physical and non-physical spaces, in Virtual, Augmented and Mixed reality.

The skills seminars are supported by a Context & Theory subject about experimental film. It introduces you to various forms of narrative and experimental forms of film, to provide inspiration for the assignments in the skills seminars.

Competences

Competences

- 01. Creative skills
-
- 02. Capacity for critical reflection
-
- 03. Capacity for growth and innovation
-
- 04. Organisational skills
-
- 05. Communication skills
-
- 06. Cultural and contextual awareness
-
- 07. Ability to collaborate
-

Education forms

Information Instructional modes

Each of the 5 subjects in this module uses its own mix of types of activity. These include class-based instruction and online forms of working and learning (instructions, tutorials, collaborating on assignments). This module revolves around practical assignments and hands-on activities, carried out individually or as a group.

Attendance / Participation requirement

You play an active role in all the activities in the programme.

Attendance is required for group activities, collaboration moments and instructions.

Attendance is checked by the lecturer.

If you are unable to participate in parts of the programme, you should inform your lecturer and tutor as soon as possible.

Instructional modes

- Group lesson
- Online learning
- Practical
- Problem-based learning
- Project
- Skills

Assessment criteria

Assessment criteria

Criteria applied over the total module are:

- The final product is handed in on time and in accordance with the assignment description.
- The final product demonstrates your creative skills.
- The final product demonstrates your progress in the relevant subject.
- The final product demonstrates your cultural and contextual awareness.
- You have shown an eye for quality in carrying out a visually communicative design process, and can provide insight into this.
- You can reflect critically on your own process.
- You provide insight into the organisation of your own working process in creating the work.
- You demonstrate the ability to work in teams of various sizes.

Pass mark

In order to pass this module as a whole, the final products for all four skills subjects in this module must be handed in on time and assessed with a pass mark. There is no separate assessment of the Context & Theory support subject. Learning outcomes for this subject are tested in the final products of the skills subjects.

Deliverable

For each of the 4 skills subjects, you make a final product in the form of an application assignment. Where necessary, you provide background information about the final product in a process report. The Context & Theory support subject is assessed as part of the final products produced in the skills subjects.

Tests

Lecturer / Committee Assessment

Lecturer Assessment

Explanation of tests

De volgende indicatoren waren leidend bij de toetsing:

Creërend vermogen

1.1

1.2

1.3

1.4
1.7

Vermogen tot kritische reflectie

2.1
2.7

Vermogen tot groei en vernieuwing

3.1
3.2

Organiserend vermogen

4.1
4.2

Communicatief vermogen

5.1

Omgevingsgerichtheid

6.4

Vermogen tot samenwerken

7.1
7.2
7.3

Tests

- Project 5
Assignment

Test weight
100

Minimum grade
A satisfactory result

Credits
12

Grading scale
Differentiated (VG, G, PASS, FAIL)

Lecturers

Lecturer

- J van Nuenen

Contact person

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