

MED-SKL-22

Media Skillslab

Module description

Course module	MED-SKL-22	Academic year	2022
Credits (ECTS)	2	Period	JAAR (05/09/2022 to 03/09/2023)
Course type	Module	Starting block	JAAR
Language of instruction	Dutch	Registration using OSIRIS Student?	No
Offered by	HKU Media;	Pre-registration	No
Contact person	B Hoeve, MA		
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Lecturer(s)	-		

Learning objectives

In this lab, you will learn:

1. to work with **artisanal, technical, research-based, conceptual and professional** skills from other media disciplines
2. to look beyond your own professional field by working actively on assignments
3. to apply skills from another discipline in your own professional field and thus broaden your skill set

Content

The Media Skillslab module has been developed for all first and second-year Media students.

The aim of the Skillslabs is to give you the opportunity to gain knowledge and develop skills in the professional field of another Media pathway and to get to know the students on other pathways. In this way, you build up a multifaceted learning community and are able to meet others while creating, which is what HKU Media is all about.

The selection of skills will be a mix of **artisanal, technical, research-based, conceptual and professional skills**.

The Skillslabs focus on doing, making, acting, discovering and experimenting. You will meet one another through designing, making and activities. Based on your own interests, you get the opportunity to explore other professional fields in your own way and thus discover new interests. In each Skillslab, you are challenged to experiment and investigate, so that you can discover which aspects are interesting to you as a maker.

In the Skillslabs, iteration, practice and group discussion are the main ways of learning. Sometimes, you work individually under the supervision of the lecturer, and often you work together with students from other disciplines. As they might possess skills that are slightly different, you learn from those differences as well.

You do one Skillslab per block (in block 1 and block 4). You choose from the selection published on the Student Portal.

In the lesson handouts from the lecturer, you will find details of the content of the labs, the lessons and the testing.

Competencies

Competence

01. Creative skills

Explanation

-

Competence

03. Capacity for growth and innovation

Explanation

-

Contact time (hours)

32

Self-tuition (hours)

24

Instructional mode

Class lessons, with exercises and assignments that you carry out, discuss, explore and create alone or together.

Attendance / Participation requirement

Students must be present in at least 6 out of 8 lessons, whereby the first and last lesson are of essential importance and cannot be missed, unless the lecturer gives the opportunity to make up for the missed information/assignments/exercises.

Lecturer / Committee Assessment

Lecturer Assessment

Assessment criteria

You will be assessed on the basis of your active participation in the meetings of the skills lab, and the execution of the exercises and assignments in class. On the basis of the exercises and assignments, you demonstrate that you have mastered the making/researching/thinking/professional techniques at a beginner's level, and that you can use these in your making. In the last (or penultimate) meeting, you will give a short individual presentation on how you apply the acquired knowledge and skills into your own work process.

Education forms

Skills

Tests

Presentation

Test weight 100

Minimum grade -

Credits 2

Test type Oral test

Number of opportunities 0

Opportunities -

Grading scale Pass/fail

Assessment

-

Explanation of tests

If you are unable to attend a skills lab due to illness or circumstances reported beforehand, you will have the opportunity to attend a lab in the next block or academic year.

In block 5, Media offers an extra skills lab for students who still have to catch up on a lab or for students who were unable to follow previous labs due to circumstances.

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